

A Metacognitive Framework for Test-Time Adaptation: Taxonomy and Research Challenges

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Abstract

In Test-Time Adaptation (TTA), when out-of-distribution samples interleave unpredictably with corrupted in-distribution samples, adaptation without corrective measures is prone to significant performance decrease. Existing protocols rely on unreliable factors (e.g., predictive entropy) which are unable to distinguish corrupted in-distribution data from semantically novel open-set samples. To address this issue, we formalize TTA through a two-level metacognitive framework that decouples task execution from control, facilitating a unified taxonomy that categorizes existing TTA protocols across three core axes, i.e., *which knowledge* is monitored, *which part* of the models are targeted for adaptation, and *how* adaptation occurs. We provide evidence that robust corrective measures in TTA require monitoring grounded in structured internal representations to reliably estimate model competence. Lastly, we frame monitoring as a resource-allocation problem, examine neuromorphic substrates for bounded self-regulation, and outline key open challenges.

Introduction

Deep Neural Networks (DNNs) attain strong performance across perception tasks such as image classification, object detection, and semantic segmentation (Krizhevsky, Sutskever, and Hinton 2012; He et al. 2016; Dosovitskiy et al. 2021), provided that inference is performed on samples drawn from the same distribution as the training data. This assumption is frequently violated in practice. Sensor noise, compression artifacts or changes in acquisition conditions can shift the input distribution, degrading model accuracy. This has been shown to occur even for shifts that a human observer would regard as minor (Hendrycks and Dietterich 2019; Recht et al. 2019). The gap between In-Distribution (ID) and Out-of-Distribution (OOD) performance has motivated a body of work on improving the resilience of DNNs (Madry et al. 2018; Hendrycks et al. 2020; Gulrajani and Lopez-Paz 2021).

Test-Time Adaptation (TTA) can be used to recover model performance during inference, requiring no access to labels or training data (Wang et al. 2021; Schneider et al. 2020). Successful adaptation requires that the test stream is only degraded by covariate-shifted ID data, which rarely holds in real-world

settings. Niu et al. (2023) removed this assumption by allowing the test stream to contain OOD samples, label imbalance and small batch sizes. In such regimes, unconditional updates lead to a decrease in performance. Recent re-evaluations have also confirmed that current methods degrade or diverge once the stream is noisy, temporally correlated or open-set (Zhao et al. 2023; Press et al. 2023; Gong et al. 2023).

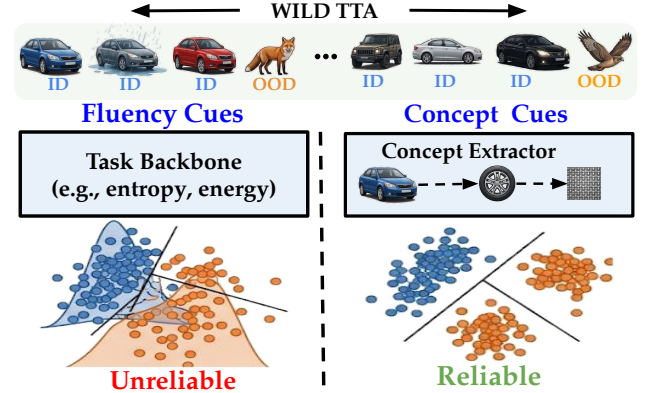


Figure 1: Standard vs Concept Cues in WTTA

The Need for Metacognition. An effective solution to the TTA problem requires a model that can assess prediction trustworthiness and self-regulate its behavior. This self-directed capacity, the monitoring and control of a cognitive process rather than its execution, is what cognitive psychology calls metacognition (Flavell 1979). Nelson and Narens (1990) formalize the metacognitive model as a two-level architecture in which an object level performs the task and a meta level holds a model of the object level, monitors its state, and issues control signals that modify it. Current TTA can already be framed through this lens. Specifically, the DNN is the *object level*, the adaptation procedure is the *meta level*.

The ineffectiveness of TTA in OOD regimes can be attributed to poor object-level modeling, as current methods use a meta-level estimate of task correctness. Entropy, confidence margins, uncertainty, and free energy all serve as such cues, estimating the *Feeling of Rightness* (Thompson, Prowse Turner, and Pennycook 2011; Ackerman and Thompson 2017). These estimates are comparable to experience-based cues (Koriat 1997; Koriat and Levy-Sadot 1999), heuristics for task performance based on the *fluency* of computation, where effortless processing or confident answers are taken to be a proxy for ac-

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curacy. In TTA, models can exhibit high fluency despite being incorrect in their prediction, rendering single-cue monitoring brittle in scenarios that require robustness.

Our Position. To maintain adaptation performance in adversarial conditions, adaptation must move beyond monolithic fluency metrics. Robust TTA requires monitoring that is more faithful than unreliable metrics like entropy, the information-theoretic analogue of the metacognitive *Feeling of Rightness*, in order to remain robust in the presence of OOD data. In this work, we divide metacognitive monitoring into two subcategories: *correctness* monitoring, assessing whether a prediction is erroneous; and *competence* monitoring, determining whether a task falls within the model’s operational domain. We provide a metacognition-oriented taxonomy of the existing TTA literature, and a unifying template with which to represent any TTA protocol. To evaluate future metacognitive adaptation protocols, we extend the existing object-level evaluation procedures with meta-level metrics that measure the metacognitive efficiency of monitoring mechanisms, independently of the underlying object-level. We propose a class of concept-based readouts (Alain and Bengio 2017; Kim et al. 2018) to act as interpretable deliberate cues. Additionally, we empirically validate the impact of deliberate cues on the robustness and stability of adaptation protocols, admitting up to $22.1 \times$ fewer OOD samples for adaptation, while recovering up to 72% of the achievable gain under an ideal OOD detector. Finally, we frame metacognitive monitoring as a resource-allocation problem and discuss event-driven neuromorphic computing as a promising substrate for bounded self-regulation, outlining the architectural challenges required to close the loop between monitoring and adaptive control.

Background: Metacognitive Adaptation

Metacognition originates in clinical and cognitive psychology, where it denotes the monitoring and regulation of ongoing cognitive operations (Flavell 1979; Ackerman and Thompson 2017), most often learning tasks. The concept of metacognition has acquired diverse meanings across psychology (Wells and Matthews 1996), education (Veenman, Van Hout-Wolters, and Afflerbach 2006) and Artificial Intelligence (AI) (Cox 2005). We fix a concrete definition here, so that readers carry one consistent sense of the term into the rest of the paper. According to the working definition, which closely follows Nelson and Narens (1990), we split any adaptive learning system into two (as shown in Figure 2): an object level that executes the task, and a meta level that maintains an internal model of task progress to issue steering control signals.

Automatic and deliberate knowledge. Beyond monitoring and control, the original framework by Flavell (1979) incorporates a third core component, metacognitive knowledge and experiences, which together form the diagnostic *cues* the meta level leverages to guide regulation. The nature of this information partitions metacognitive processes into *automatic* and *deliberate* (Shea et al. 2014; Thompson 2009). Automatic monitoring relies on fast, experience-based heuristics that act as a proxy for task performance without the need for external validation; one such example is the *Feeling of Rightness* (Thompson 2009), a subjective sense of correctness induced automatically by the *fluent* completion of a task. In

TTA, automatic monitoring corresponds to cues extracted from a model’s outputs, such as predictive entropy (Wang et al. 2021). Conversely, deliberate monitoring relies on deeper object-level introspection (Shea et al. 2014). Adaptation protocols realize deliberate monitoring via structured comparisons across transformed views, teacher networks, or ensemble agreements (Wang et al. 2022; Nguyen et al. 2023). This automatic–deliberate dichotomy extends symmetrically to control, distinguishing unconditioned loss optimization, such as entropy minimization, from reference-anchored constraints, such as consistency and invariance regularization.

Test-Time Adaptation (TTA). The rapid expansion of TTA has prompted several complementary efforts to taxonomize the literature. Liang, He, and Tan (2024) group different TTA methods by their adaptation regime, differentiating protocols by domain, batch and online adaptation settings. Wang et al. (2024) focus on continual adaptation, where weights are adapted in non-stationary conditions such as distribution shifts. A parallel line of work organizes the field by the test stream conditions (Zhao et al. 2023; Press et al. 2023; Marsden, Döbler, and Yang 2024) under which each protocol remains stable. In this work, we instead organize the field through the structural lens of the two-level metacognitive loop (Nelson and Narens 1990). Under this formulation, the *object level* is the feedforward network executing inference on the test stream, while the *meta level* is the supervisory adaptation algorithm that monitors task execution and issues steering signals to modify model state.

The object level. Let $f_\theta : \mathcal{X} \rightarrow \Delta^C$ denote a parameterized DNN mapping inputs to the probability simplex over C target classes, trained on a source distribution P_S . In our metacognitive adaptation framework, this represents the *object level*. At time step t , the network receives an unlabeled batch $\mathcal{B}_t = \{x_{t,1}, \dots, x_{t,n}\} \sim P_T$, computes posterior distributions $f_{\theta_t}(x_{t,i})$, and assigns predictions $\hat{y}_{t,i} = \arg \max_{c \in \{1, \dots, C\}} [f_{\theta_t}(x_{t,i})]_c$. Governed entirely by its fixed parameterization θ_t , the object level possesses no intrinsic mechanism to detect distribution shift or regulate its internal state. For instance, under standard covariate shift, where $P_T(y | x) = P_S(y | x)$ but $P_T(x) \neq P_S(x)$, the ground-truth labeling rule remains invariant while input marginals shift (Schneider et al. 2020; Liang, He, and Tan 2024), thus degrading inference performance.

The minimal meta level. Any mechanism that aims to restore performance by detecting distribution shift and regulating the object level constitutes the *meta level* of our abstract protocol. Early TTA protocols (Wang et al. 2021, 2022) realize this by optimizing a self-supervised surrogate loss ℓ over incoming test batches

$$\mathcal{L}_t(\theta) = \frac{1}{n} \sum_{i=1}^n \ell(x_{t,i}; \theta), \quad \theta_{t+1} = \theta_t - \eta \nabla_\theta \mathcal{L}_t(\theta_t). \quad (1)$$

Under this formulation, updates are applied without evaluating sample trustworthiness or prediction validity. Subsequent methods modify the definition of ℓ using either *automatic cues* derived from a single forward pass, such as entropy (Grandvalet and Bengio 2004; Wang et al. 2021; Niu et al. 2022, 2023; Zhang et al. 2025), pseudo-labels, and Maximum Softmax Probability (MSP) (Gong et al. 2023) or *deliberate cues*

computed against an explicit reference, such as consistency across augmented views (Wang et al. 2022; Döbler, Marsden, and Yang 2023; Nguyen et al. 2023) and self-supervised pretext tasks (Liu et al. 2021; Sun et al. 2020).

Monitoring under stream contamination. In practical deployments, test stream degradation frequently deviates from the pure covariate shift assumption, degrading unconstrained adaptation protocols (Zhao et al. 2023; Press et al. 2023; Gong et al. 2023). To formalize these settings, Niu et al. (2023) introduced Wild Test-Time Adaptation (WTTA), which models the test stream as a dynamic mixture

$$P_t = (1 - \pi_t) \tilde{P}_t + \pi_t Q_t, \quad (2)$$

where $\tilde{P}_t$ is the covariate-shifted ID component sharing the training label space $\mathcal{Y}$, Q_t represents an OOD contamination component whose label set is disjoint from $\mathcal{Y}$, and $\pi_t \in [0, 1]$ is an unobserved, dynamic contamination rate. In addition to open set contamination, TTA protocols additionally face (i) marginal label distribution drift ($P_T(y) \neq P_S(y)$) (Niu et al. 2023; Marsden, Döbler, and Yang 2024); (ii) temporal autocorrelation among consecutive samples (Gong et al. 2022; Yuan, Xie, and Li 2023); and (iii) extreme batch-size constriction ($n \rightarrow 1$), which invalidates protocols built on batch-normalization updates (Niu et al. 2023; Zhang, Levine, and Finn 2022). Equation (2) presents a monitoring objective that automatic monitoring cannot resolve; corrupted ID inputs require adaptation, whereas semantically novel OOD instances require abstention; yet both produce high predictive entropy $H(p)$. Because automatic cues estimate correctness rather than domain competence (Thompson 2009), and because distribution shift systematically degrades model calibration leading to overconfidence (Guo et al. 2017; Ovadia et al. 2019), entropy-based gating becomes subject to gradient contamination from Q_t , frequently driving the network toward degenerate, overconfident states (Niu et al. 2023; Zhang et al. 2025; Han, Na, and Hwang 2025).

A Unified Meta-Level Formulation. To systematically compare existing protocols, we express the metacognitive loop as a general discrete-time dynamical system. We divide the system’s internal state into two components, a static state ϕ , fixed prior to deployment (e.g., initial parameters θ_0 , source normalization statistics, Fisher importances (Niu et al. 2022), class prototypes (Li et al. 2023b) or static concept dictionaries) and a dynamic state s_t which can be updated online by the TTA protocol (e.g., replay buffers, running statistics, or teacher model weights). At each time step t , a monitoring map m evaluates the object level’s state to produce knowledge K_t , which controls subsequent adaptation and inference

$$\begin{aligned} K_t &= m(\mathcal{B}_t, \theta_t, s_t, \phi), \\ n_t &= \nu(\mathcal{I}_t, \theta_t, \phi), \\ L_t(\theta) &= \frac{1}{|\mathcal{I}_t|} \sum_{x \in \mathcal{I}_t} w_t(x) \ell(x; \theta, \phi, s_t, n_t) + \lambda_t \Omega(\theta, \phi), \\ \theta_{t+1} &= A_t \odot \theta_0 + (1 - A_t) \odot \mathcal{U}_{\eta_t}(\theta_t, L_t), \\ s_{t+1} &= \Sigma(s_t, \theta_{t+1}, \mathcal{B}_t, K_t), \\ \hat{Y}_t &= g(\mathcal{B}_t, \theta_t, s_t, \phi, K_t) \in (\mathcal{Y} \cup \{\perp\})^n. \end{aligned} \quad (3)$$

In this formulation, the active set $\mathcal{I}_t \subseteq \mathcal{B}_t \cup \mathcal{M}_t$ draws instances from both the current batch and an episodic memory $\mathcal{M}_t \subseteq s_t$, with sample-wise weights $w_t(x)$ accommodating selective filtering or explicit entropy maximization (Gao, Zhang, and Liu 2024). The surrogate objective L_t penalizes parameter divergence from ϕ via regularizer Ω scaled by λ_t . The normalization context $n_t = \nu(\mathcal{I}_t, \theta_t, \phi)$ allows for cross-sample dependencies in the surrogate loss, such as those introduced by normalization layers. Parameter optimization is performed by an update operator $\mathcal{U}_{\eta_t}$ (e.g., gradient descent or sharpness-aware minimization (Foret et al. 2021)) restricted to a designated parameter subspace $\Theta_{\text{ad}} \subseteq \Theta$, while the vector $A_t \in [0, 1]^{|\theta_0|}$ controls parameter interpolation toward θ_0 , stabilizing adaptation over long time horizons. Finally, the decision function g outputs predictions over the extended label space $\mathcal{Y} \cup \{\perp\}$, providing an explicit mechanism for abstention. Canonical unmonitored protocols correspond to the degenerate case where control variables are completely decoupled from K_t . Setting $\mathcal{I}_t = \mathcal{B}_t$, $w_t = 1$, $\lambda_t = 0$, $A_t = \mathbf{0}$, $g = \text{argmax}$, $\nu = (\mu_{\mathcal{I}_t}, \sigma_{\mathcal{I}_t}^2)$, with Σ accumulating running normalization statistics via exponential moving averaging, and adapting over the affine normalization subspace $\Theta_{\text{ad}} = \Theta_{\text{affine}}$, recovers Tent (Wang et al. 2021). More broadly, TTA protocols are categorized by how they instantiate Equation (3) along three primary axes: ❶ *which knowledge* is extracted by m and optimized by ℓ (automatic vs. deliberate); ❷ *what loci* are adapted among Θ_{ad} , Σ , and g ; and ❸ *how updates are regulated* through the conditioning of $(\mathcal{I}_t, w_t, \eta_t, \lambda_t, A_t)$ on K_t . The resulting taxonomy is shown in Tables 1 and 2.

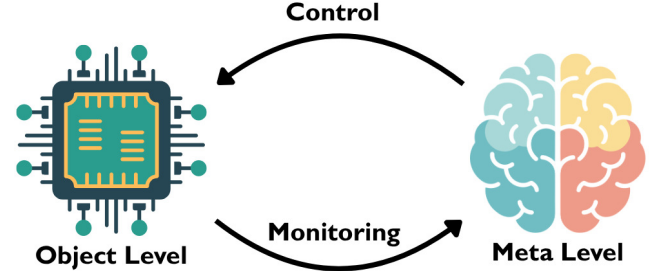


Figure 2: The two levels of Metacognitive Adaptation.

❶ **Which knowledge.** We classify both the surrogate loss ℓ and the monitoring mapping m by their informational grounding: *automatic* (A) when evaluated strictly on single-pass forward outputs through predictive entropy (Wang et al. 2021), Dirichlet evidence (Zhang et al. 2025) or free energy (Chung et al. 2025); *deliberate* (D) when evaluated against an explicit offline (ϕ) or online (s_t) reference such as source normalization statistics, prototype banks or teacher representations (Wang et al. 2022; Yuan, Xie, and Li 2023; Li et al. 2023b). Because a protocol’s monitoring cue does not dictate the nature of its optimization objective, we report ℓ and m independently in Table 1.

❷ **What is adapted.** Control signals must target specific model components when performing TTA. Surveyed protocols deploy updates across four main loci: (i) updating running statistics without gradient computation (Schneider et al. 2020; Lim et al. 2023) (ii) restricting gradient updates

Table 1: Taxonomy of adaptation protocols; symbols are defined in Table 2. Cues marked as automatic (A) or deliberate (D). **Stream**: B degenerate batch-size, C continually changing domain, I temporally correlated or imbalanced, O open-set contamination, X mixed domains.

Protocol	Stream	① Update (ℓ)	① Trigger (m)	② Adapted	③ When
BN-Adapt (Schneider et al. 2020)	B	–	–	stats	–
Tent (Wang et al. 2021)	–	entropy ^A	–	affine, stats	–
MEMO (Zhang, Levine, and Finn 2022)	B	marginal entropy ^D	–	all, stats	T
CoTTA (Wang et al. 2022)	C	teacher on views ^D	source-model confidence ^D	all, stats	S
RDumb (Press et al. 2023)	C	entropy ^A	entropy ^A ; redundancy ^D	affine, stats	F, W, T
EATA (Niu et al. 2022)	C	entropy ^A ; Fisher anchor ^D	entropy ^A ; redundancy ^D	affine, stats	F, W
SAR (Niu et al. 2023)	B, I, O, X	sharpness-aware entropy ^A	entropy; loss average ^A	affine	F, E
SoTTA (Gong et al. 2023)	O	sharpness-aware entropy ^A	max. prob. ^A ; balance ^D	affine, stats	F, M
NOTE (Gong et al. 2022)	B, I	entropy on memory ^A	source statistics; balance ^D	stats, affine	M
RoTTA (Yuan, Xie, and Li 2023)	C, I	weighted teacher ^D	entropy ^A ; age and balance ^D	affine, stats	W, M
DeYO (Lee et al. 2024)	B, I, X	entropy ^A	entropy ^A ; label shift ^D	affine, stats	F, W
OWTTT (Li et al. 2023b)	O	prototypes; alignment ^D	prototype distance ^D	all, stats	F, M
PeTTA (Hoang, Vo, and Do 2024)	C, I	teacher; anchor to θ_0 ^D	divergence ^D ; memory ^A	affine, stats	M, G
ROID (Marsden, Döbler, and Yang 2024)	B, C, I	SLR ^A ; consistency ^D	certainty ^A ; diversity ^D	affine, stats, out	F, W, S
LAME (Boudiaf et al. 2022)	I	batch Laplacian ^D	–	out	–
REM (Han, Na, and Hwang 2025)	B, C, I, X	ranked masked views ^D	–	affine	–
MECTA (Hong et al. 2023)	C	host entropy ^A	statistics divergence ^D	affine, stats, sel	G
GALA (Sahoo et al. 2025)	B, C	entropy ^A	gradient alignment ^D	affine, sel	F
PALM (Maharana, Zhang, and Guo 2025)	C	entropy ^A	gradient magnitude ^A	affine, sel	G
LAW (Park et al. 2024)	C, I	host entropy ^A	layer Fisher trace ^D	affine, sel	G

strictly to affine normalization parameters (Wang et al. 2021; Niu et al. 2022, 2023; Song et al. 2023; Hong et al. 2023) (iii) updating all model parameters, which may require periodic resets or partial restoration toward θ_0 to prevent divergence or collapse (Zhang, Levine, and Finn 2022; Wang et al. 2022) (iv) leaving weights untouched and adjusting output assignments directly by refining logits (Boudiaf et al. 2022), adjusting class priors (Marsden, Döbler, and Yang 2024), or querying a cache (Karmanov et al. 2024). While most protocols fix these loci statically at build time, a distinct class of methods treats the trainable subspace as a dynamic, cue-conditioned function $\Theta_{\text{ad}}(K_t)$ (designated **sel** in Table 1). These methods dynamically select target layers via a number of cues such as statistical divergence (Hong et al. 2023), gradient trajectory alignment (Sahoo et al. 2025), posterior gradient magnitude (Maharana, Zhang, and Guo 2025) or accumulated Fisher traces (Park et al. 2024).

③ How to adapt. To prevent performance collapse, updates should be performed *selectively*, according to some adaptation trigger. At one extreme, updates can be *unconditional*, firing on every batch. Adaptation becomes *conditional* when knowledge K_t regulates control variables in Equation (3). This conditioning manifests through four primary mechanisms: (i) filtering batch elements or scaling sample weights (w_t) within the active set $\mathcal{I}_t$ (ii) regulating admission and replay policies within memory buffers $\mathcal{M}_t \subseteq s_t$ (iii) dynamically scaling learning rates η_t or regularization penalties λ_t (iv) triggering rollback vectors A_t to pull model weights toward reference state θ_0 upon detecting task performance collapse.

Reading the taxonomy. A systematic examination of Table 1 reveals that current adaptation protocols are fundamentally constrained by a representational bottleneck in meta-level

monitoring. Along ①, deliberate knowledge is disproportionately allocated to loss construction rather than update gating: while several protocols optimize deliberate objectives, their triggers mostly rely on forward-pass scalar heuristics or endogenous, drifting state summaries rather than fixed pre-deployment references, resulting in circular self-reinforcement of biases, which drives overconfidence and risks conflating corrupted ID samples with semantic OOD

Table 2: Vocabulary of Metacognitive Adaptation.

Entry		Component
① Which knowledge		
A	Automatic	ℓ, m
D	Deliberate	ℓ, m, ϕ, s_t
② What is adapted		
stats	Normalization statistics	Σ
affine	Affine normalization parameters	Θ_{ad}
all	All parameters	Θ_{ad}
out	Output assignments	g
sel	Subset chosen at run time by cue	$\Theta_{\text{ad}}(K_t)$
③ How the update is regulated		
F	Restricted to samples passing cue threshold	$\mathcal{I}_t$
W	Weighted sample-wise by cue	w_t
M	Computed on samples held in memory	$\Sigma, \mathcal{I}_t$
G	Scaled by step size, penalty or forget rate	$\eta_t, \lambda_t, \Sigma$
E	Reset to reference when cue triggers	$A_t = \mathbf{1}$
S	Partially reverted every step	A_t
T	Fully reverted on a fixed schedule	$A_t = \mathbf{1}$

shifts. In ②, adaptation loci remain largely static, only a few emerging dynamic protocols condition the adaptation subspace, but they do so based on heuristics rather than the

semantic content of the underlying representations. Lastly, under ③, supervisory regulation rarely exercises selective abstention ($g \in \mathcal{Y} \cup \{\perp\}$) to account for epistemic uncertainty. Because automatic cues cannot localize the underlying causes of computational failure across these three axes, closing the monitoring gap requires establishing a deliberate knowledge channel (Shea et al. 2014) grounded in structured, inspectable internal representations via concept-based interpretability.

Concept-Based Interpretability for Metacognitive Monitoring

Addressing the limitations of current TTA protocols requires designing a deliberate monitoring channel (Koriat 1997; Shea et al. 2014), thus mitigating the degradation of the adaptation signal in the presence of OOD contamination (see Equation (2)). Logit-derived heuristics have been shown to conflate ID data corrupted by covariate shifts with OOD data sampled from entirely different semantic classes (Guo et al. 2017; Ovadia et al. 2019). In contrast, cues extracted from the internal feature representations of the model retain evidence of domain support, and can function as a competence monitoring channel (Lee et al. 2018). Recent methods such as OWTTT (Li et al. 2023b), which discards samples exceeding a distance threshold to class prototypes extracted from the classification head, have begun exploring feature-space filtering, but they remain tied to coarse, class-level geometry. In contrast, concept-based factorization techniques (Kim et al. 2018; Fel et al. 2023; Bhusal et al. 2025) have emerged as a principled mechanism to extract compact representations of ID semantics learned by the model, projecting high-dimensional model activations onto an explicit concept dictionary $\mathbf{W}_s \in \phi$ learned *a priori*. Deliberate monitoring built on interpretable semantic cues could enhance meta-level decisions, while being unconstrained from the classification head’s latent space (Ghorbani et al. 2019; Fel et al. 2023).

Position Motivation. To motivate our position of semantic concepts as deliberate cues, we formalize our feature-based monitoring channel. Let f_θ be a model trained on the source (ID) distribution P_S , let $h_\theta(\mathbf{x}) \in \mathbb{R}^d$ denote the representation of input $\mathbf{x} \sim P_S$ extracted from an intermediate layer of f_θ . Concept extraction yields a static dictionary $\mathbf{W}_s \in \mathbb{R}^{k \times d}$ consisting of k basis vectors that are semantically representative of the ID data (Fel et al. 2023; Bhusal et al. 2025). At test time t , given an unlabeled batch $\mathcal{B}_t = \{\mathbf{x}_{t,1}, \dots, \mathbf{x}_{t,n}\} \sim P_T$, we obtain intermediate activations $\mathbf{Z}_t = [h_{\theta_0}(\mathbf{x}_{t,1}), \dots, h_{\theta_0}(\mathbf{x}_{t,n})]^\top \in \mathbb{R}^{n \times d}$, we approximate these activations through linear decomposition (Park, Choe, and Veitch 2024) in the form $\mathbf{Z}_t \approx \mathbf{U}_t \mathbf{W}_s$, where $\mathbf{U}_t \in \mathbb{R}_{\geq 0}^{n \times k}$ are nonnegative concept activation coefficients (Fel et al. 2023; Bhusal et al. 2025). The reconstruction residual can be computed as

$$\mathbf{R}_t = \mathbf{Z}_t - \mathbf{U}_t \mathbf{W}_s, \quad (4)$$

capturing the amount of feature information left unexplained by the basis vectors in $\mathbf{W}_s$. In shifted test distribution, object-level representations drift outside of the subspace spanned by $\mathbf{W}_s$, thus spiking $\|\mathbf{R}_t\|$. The resulting cue is entirely independent of the labeling rules $P(y|x)$, and can therefore function as an effective deliberate cue for competence monitoring. To

decouple the effect of $\mathbf{Z}_t$ ’s magnitude on the cue, we adopt the *normalized residual*

$$\bar{\mathbf{R}}_t = \frac{\|\mathbf{R}_t\|}{\|\mathbf{Z}_t\|} \quad (5)$$

as our deliberate concept-based monitoring cue.

Metrics for metacognition. The effectiveness of TTA protocols is largely measured in terms of their capacity to recover or exceed the object-level’s pre-deployment accuracy on test data subject to degradations (Liang, He, and Tan 2024). Even though the existing literature has established the importance of monitoring quality for robust TTA, especially in adversarial settings (Niu et al. 2023), direct evaluation of the metacognitive effectiveness of said monitoring channels is largely missing. As such, an ideal meta level would be one that is capable of closely tracking object-level competence, as well as determining the samples that warrant adaptation from the ones that risk degrading the quality of the model. These capabilities are ideally independent of the object level’s performance, and must therefore be evaluated separately. To this end, we propose a set of metrics to evaluate the effectiveness of a meta level in a TTA protocol. First, we measure *correctness* monitoring using Signal Detection Theory (Galvin et al. 2003; Fleming and Lau 2014). For a decision threshold $\tau \in \mathbb{R}$ and monitoring score c , oriented so that larger c indicates greater belief in object-level correctness, the Type-II Hit Rate $\text{HR}_2(\tau)$ is given as

$$P(c \geq \tau | \mathbb{I} = 1) = \frac{\sum_{i=1}^n \mathbb{I}(c_i \geq \tau \wedge \hat{y}_i = y_i)}{\sum_{i=1}^n \mathbb{I}(\hat{y}_i = y_i)}, \quad (6)$$

representing the probability that the meta level is highly confident given that the object-level’s prediction is correct. We then define the Type-II False Alarm Rate $\text{FAR}_2(\tau)$ as

$$P(c \geq \tau | \mathbb{I} = 0) = \frac{\sum_{i=1}^n \mathbb{I}(c_i \geq \tau \wedge \hat{y}_i \neq y_i)}{\sum_{i=1}^n \mathbb{I}(\hat{y}_i \neq y_i)}. \quad (7)$$

By integrating the parametric curve $(\text{FAR}_2(\tau), \text{HR}_2(\tau))$ across all thresholds $\tau \in (-\infty, +\infty)$, we obtain metacognitive sensitivity:

$$\text{AUROC}_2 = \int_0^1 \text{HR}_2(\text{FAR}_2^{-1}(u)) du, \quad (8)$$

the Area Under the Type-2 ROC Curve, where $\text{AUROC}_2 = 1.0$ corresponds to perfect correctness monitoring, and $\text{AUROC}_2 = 0.5$ indicates chance-level correctness monitoring. Furthermore, to evaluate *competence* monitoring, given $\text{HR}_{sem}(\tau) = P(c \geq \tau | \mathbf{x} \in \mathcal{X}_{ID})$ and $\text{FAR}_{sem}(\tau) = P(c \geq \tau | \mathbf{x} \in \mathcal{X}_{OOD})$ we propose semantic discrimination:

$$\text{AUROC}_{sem} = \int_0^1 \text{HR}_{sem}(\text{FAR}_{sem}^{-1}(u)) du, \quad (9)$$

measuring the separation between ID and OOD data according to the meta level’s score c . Similarly, given $\text{HR}_{corr}(\tau) = P(c \geq \tau | \mathbf{x} \sim P_S)$ and $\text{FAR}_{corr}(\tau) = P(c \geq \tau | \mathbf{x} \sim \tilde{P}_T)$, where $\tilde{P}_T$ is the test data distribution subject to covariate shift corruption, we propose corruption sensitivity:

$$\text{AUROC}_{corr} = \int_0^1 \text{HR}_{corr}(\text{FAR}_{corr}^{-1}(u)) du, \quad (10)$$

which measures the meta-level’s response to covariate shift samples.

Empirical Validation. We evaluate the quality of our proposed concept-based monitoring channels, comparing their performance with fluency-based monitoring on WTTA conditions. We employ a frozen ResNet-34 backbone (He et al. 2016) pretrained on ImageNet (Deng et al. 2009). To fit our concept dictionary $\mathbf{W}_s$, we extract $\mathbf{Z} \in \mathbb{R}^{n \times 512}$, the last-layer activations, in line with the FACE protocol adopted by Bhusal et al. (2025). For our ID dataset, we use Imagenette (Howard 2019), a 10-class subsample of ImageNet. We simulate the effect of covariate shift on ID samples by degrading the test set with four different types of corruption: Gaussian noise, blur, fog and contrast (See Appendix Table 4). For the OOD data, we use samples from the NINCO (Bitterwolf, Müller, and Hein 2023) dataset, specifically curated to guarantee no data overlap with the large corpus of ImageNet. First, we evaluate the metacognitive sensitivity, semantic discrimination and corruption sensitivity of automatic and deliberate cues on the experimental setup described above. Semantic



Figure 3: (Left) Imagenette gas pump class under Gaussian noise, severity 3; (right) the top two most relevant concept crops extracted by FACE (Bhusal et al. 2025).

discrimination is measured against OOD samples subject to the same corruptions as the ID samples, so that competence cannot be determined by detecting corruptions. We fit $\mathbf{W}_s$ on 2000 ID samples, and repeat the experiment for 15 seeds. For each seed, we take the worst measurement across each corruption. We measure on two automatic cues, entropy and MSP, and four deliberate cues: normalized residuals from FACE (Bhusal et al. 2025), CRAFT (Fel et al. 2023), PCA low-rank decomposition and OWTTT (Li et al. 2023b) class prototypes. Remaining details are deferred to the Appendix, results shown in Table 3. Automatic cues emerge as competent correctness monitors but show poor competence monitoring performance. Deliberate cues show substantially higher competence monitoring capabilities, and maintain competitive correctness monitoring performance, concept and prototype-based approaches outperform PCA by incorporating more information from the object-level in their meta-level model, as shown in Figure 3).

Deliberate cues as test-time gates. Having established deliberate cues as effective competence monitors, we now show their performance on a partial WTTA scenario where the test stream is progressively corrupted by OOD samples with

Table 3: Metacognitive cue evaluation. mean $\pm$ std over 15 random seeds; best in **bold**; $\uparrow$ means higher is better.

Monitor	AUROC _{sem} $\uparrow$	AUROC _{corr} $\uparrow$	AUROC _{c2} $\uparrow$
<i>Automatic cues</i>			
Entropy	0.609 $\pm$.002	0.831 $\pm$.002	0.854 $\pm$.001
MSP	0.602 $\pm$.002	0.808 $\pm$.002	0.867 $\pm$.001
<i>Deliberate cues</i>			
OWTTT prot.	0.935 $\pm$.001	0.928 $\pm$.001	0.862 $\pm$.002
<i>Concept residual (ours), by dictionary</i>			
FACE	0.908 $\pm$.005	0.947 $\pm$.002	0.822 $\pm$.002
CRAFT	0.912 $\pm$.002	0.950 $\pm$.001	0.831 $\pm$.004
PCA	0.857 $\pm$.070	0.863 $\pm$.024	0.727 $\pm$.032

proportion $\pi \in [0, 1)$. To leverage each cue’s metacognitive capabilities, we devise a gate mechanism that excludes OOD samples from the update. Let $c_{t,i}$ denote the monitoring score of Equations (8) to (10) evaluated on $x_{t,i}$, monitoring yields knowledge K_t and active set

$$K_t = \{c_{t,i}\}_{i=1}^n, \quad \mathcal{I}_t = \{x_{t,i} \in \mathcal{B}_t : c_{t,i} \geq \tau_t\}, \quad (11)$$

adaptation is performed by minimization over surrogate loss $\ell(x; \theta) = H(f_{\theta_t}(x))$ as in Tent (Wang et al. 2021)

$$L_t(\theta) = \frac{1}{|\mathcal{I}_t|} \sum_{x \in \mathcal{I}_t} H(f_{\theta_t}(x)), \quad (12)$$

$$\theta_{t+1} = \theta_t - \eta \nabla_{\Theta_{\text{ad}}} L_t(\theta_t).$$

This corresponds to Equation (3) with $w_t=1$, $\lambda_t=0$, $A_t=0$, $g = \text{argmax}$, $\nu = (\mu_{\mathcal{I}_t}, \sigma_{\mathcal{I}_t}^2)$, with Σ accumulating running normalization statistics via exponential moving averaging, and $\Theta_{\text{ad}} = \Theta_{\text{affine}}$; K_t regulates the update by populating the active sets $\mathcal{I}_t$, which corresponds to the F mechanism in Table 2. We consider three candidate scores $c_{t,i}$ conditioning our gate

$$c_{t,i}^{\text{ent}} = -H(f_{\theta_t}(x_{t,i})), \quad (13)$$

$$c_{t,i}^{\text{res}} = -\bar{\mathbf{R}}_{t,i} \text{ with } \mathbf{Z}_t = h_{\theta_0}(\mathcal{B}_t), \quad (14)$$

$$c_{t,i}^{\text{pro}} = \max_k \cos(h_{\theta_0}(x_{t,i}), \mathbf{P}_k), \quad (15)$$

where $\mathbf{P} \in \phi$ are the source class prototypes of Li et al. (2023b). To obtain the threshold τ , we use the online estimation method proposed by Li et al. (2023b), which selects the threshold minimizing intra-cluster variance over the resulting ID/OOD split realised on the scores observed before the current batch, to avoid contamination. In Figure 4, we show the effect of our mechanism across the three gates shown in Equations (13) to (15), together with ungated adaptation and a perfect filter that has access to ground truth membership labels as controls. Deliberate cues show resilience to stream contamination across all four corruptions, almost recovering the perfect filter’s ideal adaptation performance. Remarkably, entropy shows no measurable difference with respect to ungated adaptation, underlining the necessity of deliberate cues for robust WTTA adaptation.

Preventing long-horizon collapse. Lastly, we highlight the effect of our protocol on preventing long range adaptation

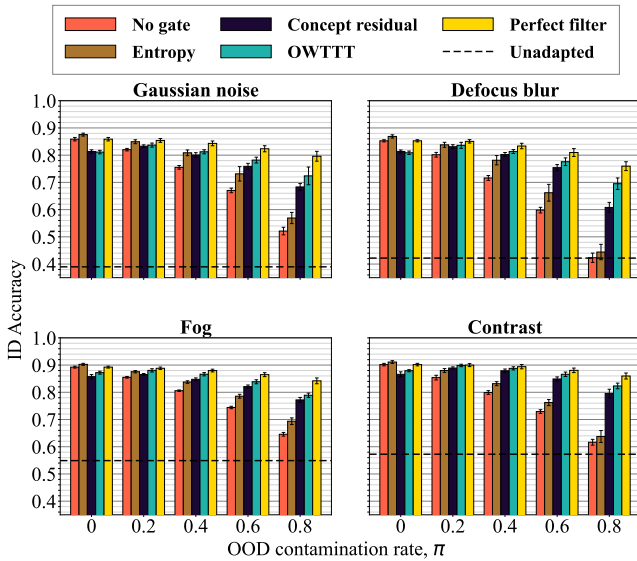


Figure 4: Clean ID accuracy after 200 adaptation steps by protocol, across various contamination rates π . Deliberate cues show increased resilience to OOD and closely recover the perfect filter’s accuracy. Automatic cues degrade to near-unadapted performance.

collapse. We fix $\pi = 0.6$ on the Gaussian Noise corruption scenario and run adaptation for 2000 steps. We repeat the experiment across 10 random seeds, reporting accuracy on the uncontaminated ID data, results shown in Figure 5. Automatic gating shows monotonically decays similarly to ungated adaptation; meanwhile deliberate gating maintains consistent performance across the whole time horizon, and closely matches the performance of the ideal filter. Moreover, while empirical results show that OWTTC (Li et al. 2023b) maintains higher performance over long adaptation horizons compared to our concept residual proposal, our method can explicitly quantify *how much* and *which* specific concepts drive the adaptation process (Figure 6), thus rendering these representational shifts in a human understandable space (Fel et al. 2023; Bhusal et al. 2025). In the end, our concept residual proposal grounds into the metacognitive framework via inspectable and deliberate knowledge (Shea et al. 2014), hereby ensuring that the meta-level control signals remain an auditable cognitive process (Nelson and Narens 1990), allowing practitioners to verify the exact semantic rationale behind the model’s self-regulation process.

Neuromorphic Metacognitive Monitoring

Our taxonomy and empirical analysis indicate a trade-off in metacognitive adaptation. Automatic cues are inexpensive and continuously available but confuse prediction correctness with model competence, while deliberate cues provide a more reliable estimate of whether the current input is in the model’s operational domain but require a structured inspection of internal representations. As shown in Fig. 4 and Fig. 5, this additional information can prevent OOD samples from contaminating the adaptation process and protect the model from long-horizon collapse. However, performing this inspection at every step introduces latency, memory, and energy costs. This is directly connected to the two-level formulation introduced

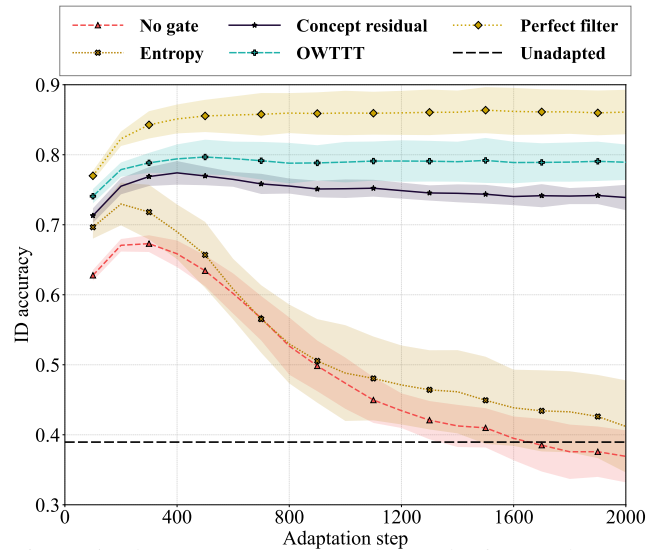


Figure 5: Clean ID accuracy on a longer horizon task (2000 steps, Gaussian noise, severity 3). Deliberate cues prevent collapse by filtering OOD samples out.



Figure 6: (Left) a novel NINCO image under Gaussian noise, severity 3; (right) the top two most relevant concept crops extracted by FACE (Bhusal et al. 2025).

in Eq. (3) where the meta level must determine not only which knowledge should guide adaptation, but also when acquiring this knowledge is worth the computational cost. Metacognitive monitoring is therefore a resource allocation problem: the system must decide when automatic evidence is sufficient and when deliberate inspection should be recruited. **Allocating the monitoring budget.** We consider a cost-stratified architecture in which inexpensive fluency cues provide a continuously available first-pass estimate of reliability, while structured internal representations are inspected only when the available evidence indicates a sufficient level of ambiguity or novelty. We decompose the total cost of metacognitive monitoring C_{meta} into the cost of evaluating whether to inspect internal states C_{alloc} , and, conditionally, the costs of signal generation C_{sig} , semantic interpretation C_{int} , and control execution C_{ctrl} :

$$C_{\text{meta}} = C_{\text{alloc}} + \mathbb{I}_{\text{meta}}(C_{\text{sig}} + C_{\text{int}} + C_{\text{ctrl}}), \quad (16)$$

where $\mathbb{I}_{\text{meta}} \in \{0, 1\}$ indicates whether this channel is recruited. Following rational metareasoning principles (Lieder et al.

2018), this allocation decision can be expressed through the *Value of Computation* (VOC) (Callaway et al. 2018):

$$\text{VOC}(c, b) = \mathbb{E}_{B' \sim T_{\text{meta}}(b, c, \cdot)} [V(B')] - V(b) - C(c), \quad (17)$$

where b is the current meta-level belief state, c is a candidate monitoring computation with execution cost $C(c) = C_{\text{sig}} + C_{\text{int}} + C_{\text{ctrl}}$, and $V(b) = \max_{a \in \mathcal{A}} \mathbb{E}[\mathcal{R}(a | b)]$ denotes the expected utility of the optimal supervisory action $a \in \mathcal{A}$. The action space $\mathcal{A}$ includes decisions such as continuing adaptation, restricting or freezing updates, abstaining, deferring the decision or allocating additional computation. In TTA, $V(b)$ balances immediate accuracy on covariate-shifted ID samples against the longer-term risk of model drift caused by adapting on open-set contamination Q_t . Deliberate cues are recruited ($\mathbb{I}_{\text{meta}} = 1$) when its expected supervisory benefit exceeds its execution cost. Biological cognition follows a similar division of labor, estimating confidence from the evidence used for the initial decision and engaging separate circuits only when the task is ambiguous (Kiani and Shadlen 2009; Fleming and Dolan 2012; Fleming and Daw 2017).

Neuromorphic computing as an event-driven substrate.

The allocation principle defined by Eqs. (16) and (17) finds a natural implementation in neuromorphic systems, where event-driven computation couples representational activity and temporal surprise to resource allocation while reducing monitoring costs through three core mechanisms (Mead 1990; Indiveri and Liu 2015; Frenkel, Bol, and Indiveri 2023). (i) Thresholded neuronal dynamics restrict communication to sparse events. The allocation gate can remain continuously active without executing the full monitoring pipeline at every time step, allowing (C_{alloc}) to scale with changes in input activity or model state (Merolla et al. 2014; Davies et al. 2018). This provides a physical implementation of continuously available automatic monitoring with selectively recruited deliberate inspection. (ii) Predictive coding and residual architectures naturally produce mismatch signals during inference through error units or residual spike emissions (Rao and Ballard 1999; Wacongne, Changeux, and Dehaene 2012). These signals can support (C_{sig}) without a separate monitoring network to recompute diagnostic evidence. Although they are generated by the adapting object level, their interpretation can remain independent: the meta level can compare them against a fixed concept-level reference stored in the pre-deployment state (ϕ). Maintaining this separation is necessary because a monitor that adapts together with the object level may gradually lose the stable reference required to detect drift. (iii) Sparse population activity provides a natural substrate for representing and integrating monitoring evidence. Rather than compressing uncertainty into a single confidence score, population spike counts can encode evidence for multiple representational conditions, while parallel temporal accumulators track covariate shift, semantic novelty, and predictive instability. Because these conditions are non-exclusive, their evidence can accumulate simultaneously until it affects the supervisory decision. Once sufficient evidence has been collected, threshold dynamics can trigger actions as described in Table 2 (Wang 2002; Furman and Wang 2008).

The resulting benefit is therefore not limited to energy efficiency. Event-driven computation provides a mechanism

for translating changes in internal representations into temporally accumulated evidence and, eventually, into control over the adaptation process. However, this advantage is conditional, since under sustained novelty or persistent distribution change, the deliberate channel may remain continuously active, eliminating the savings obtained through sparse recruitment. Regime-change detection, bounded evidence retention, and explicit monitoring budgets are thus necessary to prevent the meta level itself from becoming an unbounded computational process.

Architectural Synthesis and Open Challenges. Existing neuromorphic systems already instantiate individual components of this architecture, including latency-adaptive classifiers with reliability guarantees (Chen, Park, and Simeone 2025), dynamic early-exit networks (Li et al. 2023a; Li, Jones, and Furber 2023), on-chip epistemic uncertainty estimation (Skatchkovsky, Jang, and Simeone 2022; Rajendran, Simeone, and Al-Hashimi 2026), spike-based OOD detection (Martinez-Seras et al. 2023), and always-on wake-up mechanisms (Chundi et al. 2021; Ballet et al. 2026). These systems show that monitoring, evidence accumulation, and conditional computation can be implemented efficiently. However, these capabilities are generally introduced as isolated reliability or efficiency mechanisms rather than as parts of a coordinated supervisory controller over an adapting object level. The remaining challenge is therefore architectural rather than merely computational. A complete metacognitive TTA system must connect the monitoring signal (K_t) to the control variables identified by our taxonomy. In particular, it should: (i) preserve an adaptation-independent reference ($\mathbf{W}_s \in \phi$) against which object-level changes can be evaluated; (ii) use granular monitoring evidence to condition which samples and parameter subspaces are adapted, through $\mathcal{I}_t$ and $(\Theta_{\text{ad}}(K_t))$; and (iii) control the full action space of the model, including parameter restoration through (A_t) and abstention through ($g(\cdot) \in \mathcal{V} \cup \{\perp\}$). Neuromorphic principles offer a promising substrate for this closed loop because they make monitoring demand-dependent and allow evidence to accumulate over time without requiring dense computation at every step. Their role is not to replace the metacognitive framework, but to provide one possible implementation of bounded self-regulation.

Conclusion

In this work, we formalized Test-Time Adaptation through a two-level metacognitive framework that decouples task execution from supervisory monitoring and control. By analyzing existing protocols across their monitoring knowledge, adaptation loci, and trigger policies, we demonstrated that scalar fluency cues conflate instance correctness with domain competence. We showed that structured inspection via concept-based interpretability provides an invariant competence gate to protect against collapse in contaminated TTA streams. Finally, by framing meta-level monitoring as a resource-allocation problem, we highlighted how event-driven neuromorphic principles enable bounded, self-regulated perception. Closing the loop between internal representation inspection and dynamic parameter regulation provides a clear roadmap toward robust, self-aware perception systems.

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Implementation Details

All image corruptions were obtained by leveraging the `imagecorruptions==1.1.2` python package, details for reproducing the corruptions are available in Table 4.

Table 4: Corruption parameters by severity level, parameters used for our experiments in **bold**.

Corruption	1	2	3	4	5
Gaussian noise (σ)	.08	.12	.18	.26	.38
Defocus blur (r, σ)	3, .1	4, .5	6, .5	8, .5	10, .5
Fog (i, d)	1.5, 2	2, 2	2.5, 1.7	2.5, 1.5	3, 1.4
Contrast (c)	.4	.3	.2	.1	.05

Additional Results

For better readability, we report our experimental results in tabular forms. Figure 4 is shown in Table 6, Figure 5 is shown in Table 5. Additionally, we report the fraction of admitted OOD samples by cue for the four covariate shift corruptions, at various levels of stream contamination π in Table 7, showing the superior filtering capabilities of concept-based gating compared to prediction entropy.

Together with Figures 3 and 6, we report some additional images, both ID and OOD, together with the most related concept crops in Figures 7 to 10. We notice that OOD images tend to retrieve and adapt semantically unrelated crops that share similar structural qualities, such as texture or material.

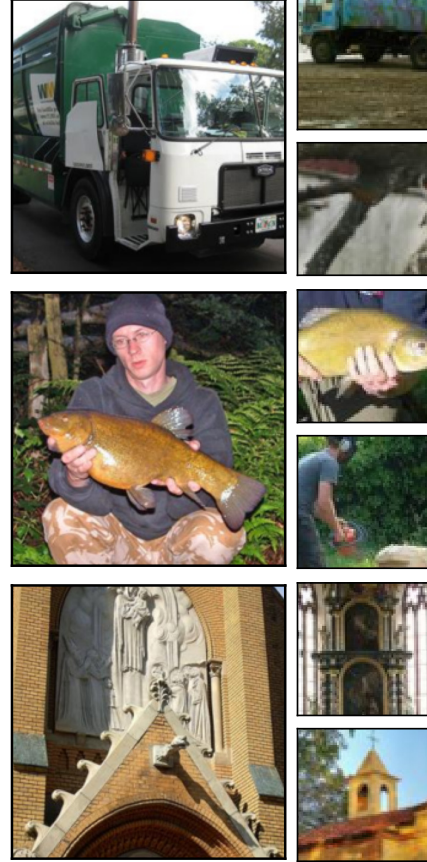


Figure 7: ID, clean.

Table 5: Clean ID accuracy against adaptation step on Gaussian noise at $\pi = 0.6$ (10 seeds, mean $\pm$ SD).

Step	No gate	Entropy	Residual (ours)	OWTTT	Perfect filter
200	0.671 $\pm$.009	0.730 $\pm$.030	0.755 $\pm$.012	0.779 $\pm$.010	0.823 $\pm$.010
400	0.659 $\pm$.019	0.690 $\pm$.039	0.774 $\pm$.017	0.794 $\pm$.021	0.851 $\pm$.021
600	0.602 $\pm$.029	0.608 $\pm$.043	0.765 $\pm$.011	0.795 $\pm$.024	0.857 $\pm$.027
800	0.527 $\pm$.041	0.530 $\pm$.056	0.755 $\pm$.011	0.788 $\pm$.029	0.860 $\pm$.029
1000	0.474 $\pm$.037	0.488 $\pm$.068	0.751 $\pm$.013	0.789 $\pm$.029	0.860 $\pm$.032
1200	0.434 $\pm$.025	0.471 $\pm$.056	0.749 $\pm$.011	0.791 $\pm$.030	0.860 $\pm$.032
1400	0.413 $\pm$.030	0.461 $\pm$.059	0.745 $\pm$.013	0.790 $\pm$.029	0.861 $\pm$.031
1600	0.395 $\pm$.031	0.439 $\pm$.054	0.740 $\pm$.012	0.789 $\pm$.030	0.862 $\pm$.034
1800	0.376 $\pm$.039	0.433 $\pm$.058	0.741 $\pm$.011	0.790 $\pm$.028	0.861 $\pm$.031
2000	0.369 $\pm$.037	0.412 $\pm$.066	0.739 $\pm$.018	0.789 $\pm$.025	0.861 $\pm$.032

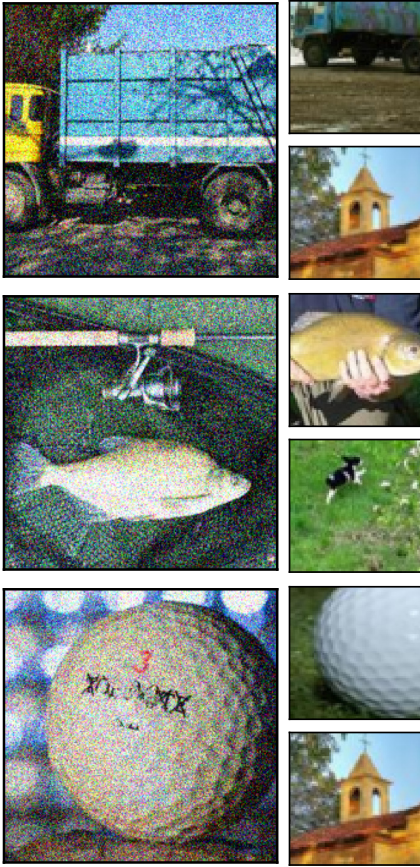


Figure 8: ID, Gaussian noise, severity 3.

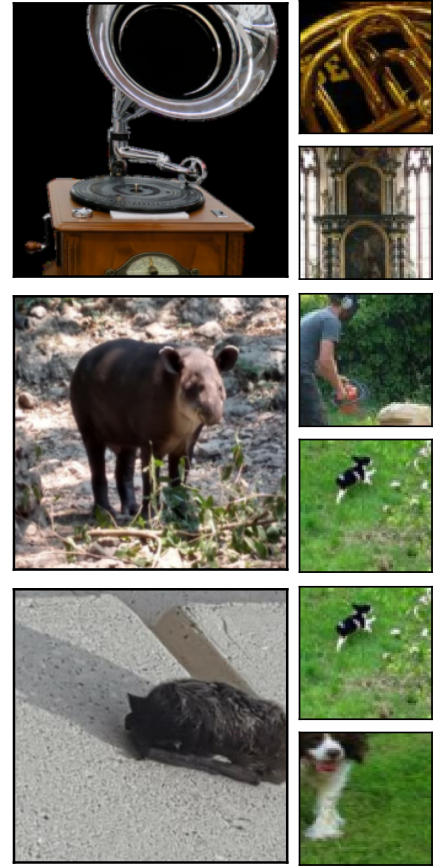


Figure 9: OOD, clean.

Table 6: Clean ID accuracy after 200 adaptation steps, per corruption and contamination rate (15 seeds, mean $\pm$ SD).

Protocol	$\pi=0$	$\pi=0.2$	$\pi=0.4$	$\pi=0.6$	$\pi=0.8$
<i>Gaussian noise</i>					
No gate	0.859 $\pm$.006	0.820 $\pm$.005	0.755 $\pm$.007	0.670 $\pm$.008	0.521 $\pm$.014
Entropy	0.876 $\pm$.005	0.849 $\pm$.007	0.809 $\pm$.010	0.731 $\pm$.026	0.569 $\pm$.021
Residual (ours)	0.813 $\pm$.006	0.833 $\pm$.005	0.801 $\pm$.009	0.759 $\pm$.011	0.683 $\pm$.012
OWTTT	0.811 $\pm$.006	0.837 $\pm$.008	0.812 $\pm$.007	0.782 $\pm$.011	0.724 $\pm$.032
Perfect filter	0.859 $\pm$.006	0.854 $\pm$.007	0.843 $\pm$.009	0.824 $\pm$.011	0.796 $\pm$.018
Unadapted			0.390		
<i>Defocus blur</i>					
No gate	0.853 $\pm$.004	0.802 $\pm$.009	0.716 $\pm$.009	0.598 $\pm$.010	0.423 $\pm$.017
Entropy	0.869 $\pm$.006	0.838 $\pm$.009	0.781 $\pm$.017	0.662 $\pm$.031	0.444 $\pm$.028
Residual (ours)	0.814 $\pm$.005	0.831 $\pm$.007	0.803 $\pm$.007	0.754 $\pm$.011	0.608 $\pm$.018
OWTTT	0.809 $\pm$.006	0.836 $\pm$.011	0.813 $\pm$.007	0.776 $\pm$.014	0.695 $\pm$.021
Perfect filter	0.853 $\pm$.004	0.851 $\pm$.006	0.834 $\pm$.010	0.810 $\pm$.014	0.760 $\pm$.016
Unadapted			0.422		
<i>Fog</i>					
No gate	0.892 $\pm$.003	0.855 $\pm$.003	0.806 $\pm$.003	0.744 $\pm$.004	0.646 $\pm$.007
Entropy	0.903 $\pm$.004	0.876 $\pm$.004	0.838 $\pm$.005	0.786 $\pm$.007	0.694 $\pm$.012
Residual (ours)	0.858 $\pm$.008	0.865 $\pm$.004	0.848 $\pm$.005	0.821 $\pm$.006	0.772 $\pm$.009
OWTTT	0.872 $\pm$.005	0.881 $\pm$.006	0.866 $\pm$.006	0.839 $\pm$.007	0.789 $\pm$.008
Perfect filter	0.892 $\pm$.003	0.888 $\pm$.005	0.880 $\pm$.005	0.865 $\pm$.007	0.842 $\pm$.011
Unadapted			0.549		
<i>Contrast</i>					
No gate	0.902 $\pm$.005	0.854 $\pm$.009	0.799 $\pm$.007	0.729 $\pm$.007	0.616 $\pm$.011
Entropy	0.911 $\pm$.005	0.880 $\pm$.007	0.832 $\pm$.007	0.762 $\pm$.011	0.638 $\pm$.022
Residual (ours)	0.866 $\pm$.009	0.889 $\pm$.004	0.879 $\pm$.006	0.849 $\pm$.008	0.795 $\pm$.016
OWTTT	0.879 $\pm$.004	0.899 $\pm$.004	0.888 $\pm$.006	0.866 $\pm$.008	0.823 $\pm$.010
Perfect filter	0.902 $\pm$.005	0.900 $\pm$.005	0.894 $\pm$.008	0.881 $\pm$.008	0.860 $\pm$.011
Unadapted			0.572		

Table 7: Fraction of OOD samples admitted for adaptation for the entropy and concept-residual gates. Mean $\pm$ SD over 15 seeds.

Corruption	$\pi=0.2$			$\pi=0.4$			$\pi=0.6$			$\pi=0.8$		
	Entropy	Residual	Ratio	Entropy	Residual	Ratio	Entropy	Residual	Ratio	Entropy	Residual	Ratio
Gaussian Noise	0.381 $\pm$ 0.021	0.157 $\pm$ 0.012	2.4 $\pm$ 0.2 $\times$	0.377 $\pm$ 0.018	0.165 $\pm$ 0.008	2.3 $\pm$ 0.2 $\times$	0.425 $\pm$ 0.034	0.152 $\pm$ 0.011	2.8 $\pm$ 0.3 $\times$	0.513 $\pm$ 0.021	0.228 $\pm$ 0.016	2.3 $\pm$ 0.2 $\times$
Defocus Blur	0.368 $\pm$ 0.021	0.166 $\pm$ 0.025	2.3 $\pm$ 0.3 $\times$	0.388 $\pm$ 0.022	0.206 $\pm$ 0.019	1.9 $\pm$ 0.2 $\times$	0.450 $\pm$ 0.028	0.198 $\pm$ 0.020	2.3 $\pm$ 0.3 $\times$	0.550 $\pm$ 0.021	0.347 $\pm$ 0.029	1.6 $\pm$ 0.1 $\times$
Fog	0.473 $\pm$ 0.020	0.058 $\pm$ 0.006	8.2 $\pm$ 1.0 $\times$	0.456 $\pm$ 0.017	0.061 $\pm$ 0.005	7.5 $\pm$ 0.7 $\times$	0.479 $\pm$ 0.016	0.047 $\pm$ 0.003	10.2 $\pm$ 0.8 $\times$	0.537 $\pm$ 0.018	0.036 $\pm$ 0.006	15.2 $\pm$ 2.6 $\times$
Contrast	0.512 $\pm$ 0.024	0.069 $\pm$ 0.009	7.5 $\pm$ 1.1 $\times$	0.495 $\pm$ 0.019	0.064 $\pm$ 0.007	7.8 $\pm$ 1.0 $\times$	0.516 $\pm$ 0.016	0.043 $\pm$ 0.004	12.0 $\pm$ 1.1 $\times$	0.570 $\pm$ 0.024	0.027 $\pm$ 0.005	22.1 $\pm$ 4.5 $\times$

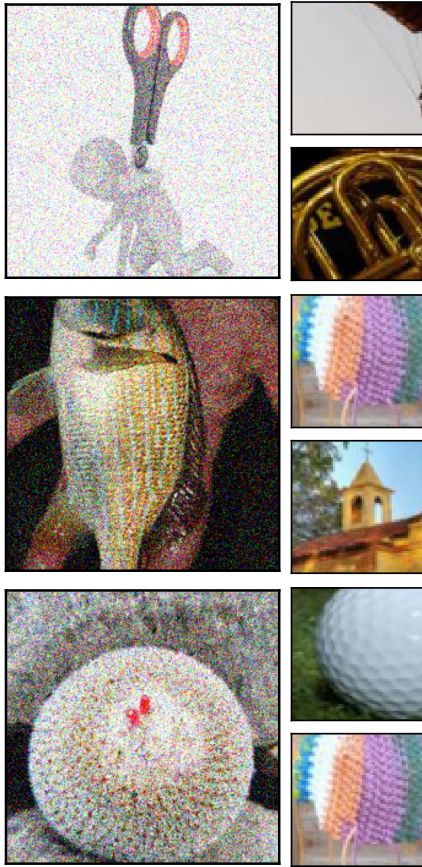


Figure 10: OOD, Gaussian noise, severity 3.